

SUPERGAME INFO SHEET

THE EVENT: SuperGame #33 Sunday, May 6, 2007
SuperGame #34 Sunday, September 23, 2007

PLACE: Warpaint International, Salem, Oregon.

TIME SCHEDULE:

7:00 Gate opens
7:00 Park and sign in
8:00 Chronograph opens
9:00 Orientation and first prize raffle
10:00 Game begins
4:00 Game ends and final prize raffle and AUCTION!!

PAYMENT: CASH ONLY AT THE EVENT. NO CREDIT CARDS OR CHECKS. THANKS.

ENTRY DETAILS: The cost is \$40 per person for entry and unlimited air, unless you pay after the last Wednesday before the event (May 2 for SuperGame XXXIII, September 19 for SuperGame XXXIV). Any entry postmarked or received after these dates will need to include a \$10 late fee, bringing the total to \$50. Check our website, www.warpaintpb.com to see if your entry has been received.

PRIZE RAFFEL: The prize raffel varies from event to event but is consistantly over \$10,000. Our typical prize raffel consists of 20+ guns, goggles, packs, paint, compressed air bottles,

FORMAT: The BLUE army versus the RED army for multiple objectives and high priority targets during 6 hours of continuous play with unlimited player resurrections. Players can leave the playing field and return to the staging area at any time during the game in order to re-supply, clean or service their equipment use the facilities, grab a bite to eat, etc. The clock will not stop on his or her account and the game will continue. Every paintball gun will be retested on the chronograph before it is allowed back on the playing field.

PAINTBALL GUNS AND ACCESSORIES: Full auto paintball markers ok as long as they shoot 12bps or slower. All full auto guns must be approved by a staff member before allowed on the field. Only approved paint mortars or paint grenade launchers. Field legal back-up paintball guns okay. Most paintball gun accessories and modifications by professional air-smiths allowed, subject to field operator approval.

BARREL SOCK: Paintball guns must have an approved safety device in the barrel at the times while in the staging area or the parking lot. The safety plug must be clean and fit tightly in the muzzle of the paintball gun, or a barrel sock attached such that a paintball will can not leave the barrel if shot. The barrel must also be clean so that the plug does not shoot out and hurt anyone.

VELOCITY LIMIT: The maximum allowable muzzle velocity limit is 300 feet-per-second. (NOTE: All guns are subject to random velocity checks at any time by the field operator and game officials.

GOGGLES AND FACEMASKS: Both goggles and facemasks are mandatory. All goggles must be paintball approved. The facemask must at least provide the wearer with full cheek, mouth, and chin protection.

RENTAL GUNS AND GOGGLES: There is no charge for a rental gun setup including goggles and a paintball gun, with a paid SuperGame entry! A valid driver's license is required to rent our equipment. If you need equipment be sure and reserve it in advance before they run out!

GAME SUPPLIES: THE SUPERGAME IS NOW A FIELD PAINT ONLY EVENT. THAT MEANS YOU CAN NOT BRING YOUR OWN PAINTBALLS. ONLY COMMERCIALY MANUFACTURED PAINT MINES, PAINT GRENADES, AND SMOKE GRENADES MAY BE USED. Smoke grenades may or may not be allowed on the day of the game depending on the weather and fire danger. Personal game supplies are subject to inspection at any time by the field operator and game officials.

PAINTBALL FIELD DESCRIPTION: Our paintball field consists of a moderate to steep sloping ground that separates the lower level playing area from the upper level playing area. One of the steepest sloping areas called Hamburger Hill because of the difficulty in eliminating the defenders. Much of the area is wooded. There are areas that are fairly open with young Douglas Fir planted in them, along with small sections of underbrush. There are two streams that flow only during the winter months, but regardless to the water, the gully offers great cover. Other features include two speedball courses in an open grass field, a wooded speedball course, a covered staging area, Heartbreak Ridge, and numerous other forts and bunkers.

PROHIBITED ITEMS: We do not allow alcoholic beverages, illegal drugs, fireworks, pyrotechnics, knives, firearms, or other dangerous weapons or hazardous devices on or near our paintball field. Also there are no pets allowed.

VISITOR POLICY: All visitors will be required to complete a waiver of claims and abide by field policy. When accompanied by an official, visitors must wear goggles and facemasks. Cameras may be used, but only after the players make contact and exchange fire.

CO2 AND COMPRESSED AIR: HP air fills and CO2 is included in the entry fee. For insurance purposes, players are not allowed to fill their own CO2 or compressed air at the field.

QUESTIONS: Call (503) 585-9477 or visit our website at www.warpaintpb.com.